





Aerobic



Equipment Needed:Cones

Want more CATCH?
Check out additional activities on cards:
#112, #118

Revised: 4/8/24







- Make physical activity fun and enjoyable for students!
- Achieve state PE requirements of 200 minutes every 10 school days.
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 Additional cards are available to substitute activities.
- Repeat the lesson! Students learn physical activity skills best through repetition.
- UC CalFresh Educators are here to help train teachers, answer questions, and loan out equipment.
- Short on time? Choose one! Switch between Go
 Activity and Go Fitness cards throughout the month.
 (Both cards should be taught within the month.)

TERMINOLOGY

- Hit the Track- Have students walk, run or skip around the activity zone. This is a useful transition activity between games and when giving instructions.
- Start & Stop Signals- Use action words to indicate
 when students should begin or finish a movement (e.g.
 Go, Stop, Freeze). This promotes listening and easier
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- Mingle Mingle- Students move within the activity zone without bumping into their peers. This is a great way to organize students into groups.
- When before the What- Give students instructions before they begin to move (e.g. "When I say GO, everyone grab a bean bag.")

LESSON STRUCTURE

Warm-up (3-5 minutes)



Go Fitness (5-15 minutes)



Go Activity (12-15 minutes)









Dribbling & Kicking (Feet)



Equipment Needed: Ball, Cones Want more CATCH?
Check out additional activities on cards:
#205, 208







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Go Fitness (5-15 minutes)



Go Activity (12-15 minutes)









Dribbling & Passing (Hands)



Equipment Needed:Ball, Cones

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Check out additional activities on card: #222,
#238







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LESSON STRUCTURE

Warm-up (3-5 minutes)



Go Fitness (5-15 minutes)



Go Activity (12-15 minutes)

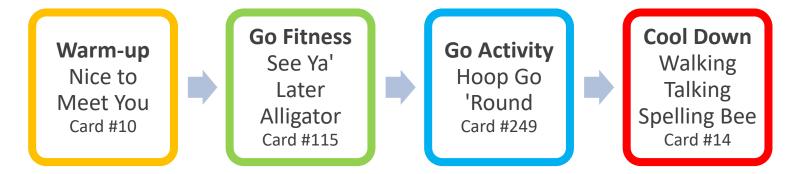








Hoop



Equipment Needed:Cones, Hoop, Music (optional)

Want more CATCH?

It additional activities on card

Check out additional activities on cards: #248, #250







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LESSON STRUCTURE

Warm-up (3-5 minutes)



Go Fitness (5-15 minutes)



Go Activity (12-15 minutes)

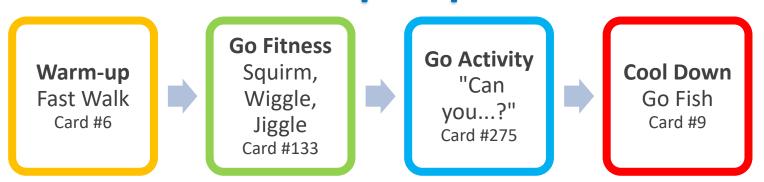








Jump Rope



Equipment Needed:

Cones, Jump Rope, Music (optional)

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Check out additional activities on card: #273,

#276







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Go Fitness (5-15 minutes)



Go Activity (12-15 minutes)









Parachute



Equipment Needed: Parachute, Foam Balls

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Check out additional activities on card: #306, #309







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LESSON STRUCTURE

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Go Fitness (5-15 minutes)



Go Activity (12-15 minutes)









Moving & Traveling



Equipment Needed: Cones, Hoop, Music

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Check out additional activities on card: #319, #322







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Go Fitness (5-15 minutes)



Go Activity (12-15 minutes)









Rhythm



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Check out additional activities on card: #337,
#340







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Go Fitness (5-15 minutes)



Go Activity (12-15 minutes)









Striking & Volleying

Warm-up
The Snake
Trail
(Double Circle/
The "X")
Card #16-19



Go Fitness

The Sky is Falling Card #130



Go Activity

Balloon Paddle Power Card #350-352



Cool Down

People Dodge Card #4

Equipment Needed:

Balloons, Cones, Foam Paddle, Polyspot (optional)

Want more CATCH?

Check out additional activities on card: #353D, #360







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Go Activity (12-15 minutes)









Throwing & Catching



Equipment Needed:

Bean Bag, Hoop

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#374, #380







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